Training (Puppy:			1	jiر	tte	er	<u> </u>									_)	Puppy's strengths:
Skill:				C	he	CK	ω	he	n C	col	np	let	:ed	:			
Section 1: Communication – Warm-Up																	
Warm-up 1a: Load the Clicker																	
Warm-up 1b: Load positive interrupter																	
Warm-up 1c: Load "yes"																	
Warm-up 2: Name Recognition Response																	
Skill 1: Attention - Watch Me																	
Section 2: Life Skills																	
Skill 2: Resource Guarding																	
Skill 3: Leave It, Take It																	
Skill 4: Drop It, Give Please, Take It (Fetch Game)																	
Skill 5: Recalls - Come When Called																	
Skill 6: Wait																	
Skill 7: Loose Leash Walking																	
Skill 8: Crate Training Games																	Puppy's challenges:
Section 3: Learning/Thinking/Bonding/Performance Sh	cills	s:	,		•	-	•		··		•	•	•	•	•		
Skill 9: Barrier Challenge																	
Skill 10: Touch (hand and later target stick)																	
Skill 11: Follow hand/lure – Challenges (fit paws, target pads etc.)																	
Skill 12: Brain Games – Shaping (Box etc), Kong, Puzzles, Cups																	
Skill: 13: Puppy Pushups (sit/down/stand) ESPECIALLY Down- Stand-Down																	
Skill 14: "Gotcha" game (grab collar)																	
Section 4: Game Time																	
Skill 15: Give paw/shake/hi-5																	
Skill 16: Touch (give paw)																	
Skill 17: Touch Button																	

Skill 18: Paint														
Skill 19: Paws Up														
Skill 20: Play Piano, Play Drums etc.														
Skill 21: Get on/Get off														
Skill 22: Get in/Get out														
Skill 23: Through (hoop, tunnel)														
Skill 24: Spin														
Skill 25: Bow														
Skill 26: Other														
Wind-Down: Play/fetch/snuggle/massage (end every s	sess	ior	wi	th f	etcl	n/tu	ıg/r	nas	ssa	ge	et	c.)		